

ກາດພໍາວັດ ດ

CODE PROGRAM

```

#include "reg51.h"

unsigned char data BufDisp[7];
unsigned char data Buf[7];
void Delay(unsigned int x );

unsigned char BufSEG[]={0x40,0xF9,0xA4,0xB0,0x99,0x92,0x82,0xF8,0x00,0x10,0xFF};
void Init_Bdisp(void);
void Big_Disp(void);
void delay_ms(unsigned int x);
void StopAll(void);

sbit SCLK = P2^3;
sbit LATCH = P2^2;
sbit EN   = P2^1;
sbit SI   = P2^0;

sbit Alert = P3^2;

sbit Load0 = P1^0;
sbit cut  = P3^3;
sbit sw1  = P0^4;
sbit sw2  = P0^5;
sbit sw3  = P0^6;
sbit sw4  = P0^7;

unsigned int count =0;
unsigned long a=0;
unsigned char cut_off= 0;

```

```

void main(void)
{
    Alert = 0;
    cut = 0;

    Init_Bdisp();
    BufDisp[0] = 0;
    Big_Disp();

    TMOD = 0x01; //1Khz ~ 1ms  1000hz ~0.001sec
    TH0 = 0xFA;
    TL0 = 0x00;
    EA = 1;
    ET0 = 1;

    // while(Start_Key == 1);

while(1){
    Init_Bdisp();
    if(cut_off == 1)
    {
        cut = 0;
        BufDisp[0] = 10; // 7SEGMENT stop
        Big_Disp();

        TR0 = 0; //interrup stop
    }
}

```

```

        while(1); //loop stop
    }

    if(sw1 == 1)
    {

        BufDisp[0] = 1;
        Big_Disp();
        Alert = ~Alert;
        Delay(800);
        TR0 = 0;

    }

    if(sw2 == 1)
    {

        BufDisp[0] = 2;
        Big_Disp();
        Alert = ~Alert;
        Delay(800);
        TR0 = 0;

    }

    if(sw3 == 1)
    {

        BufDisp[0] = 3;
        Big_Disp();
        Alert = ~Alert;
    }

```

```

        Delay(800);

        TR0 = 0;

    }

    if(sw4 == 1)

    {

        BufDisp[0] = 4;

        Big_Disp0;

        Alert = ~Alert;

        Delay(800);

        TR0 = 0;

    }

}

if(sw1 != 1 && sw2 != 1 && sw3 != 1 && sw4 != 1)

{

    BufDisp[0] = 0;

    Big_Disp0;

    Alert = 0;

    Delay(800);

    TR0 = 1;

}

}

void Init_Bdisp(void)

```

```

{
    SI = 0;
    LATCH = 0;
    SCLK = 0;
    EN = 0;
}

void Big_Disp(void)
{
    unsigned char xdata j,Data,i;
    bit Out;

    for(i=0;i<1;i++){
        Data = BufSEG[BufDisp[i]];
        for(j=0;j<8;j++)
        {
            Out = ~Data & 0x80;
            SI = Out;
            Data = Data << 1;
            SCLK = 1;
            SCLK = 0;
        }
    }
    LATCH = 1;
    LATCH = 0;

}
void delay_ms(unsigned int x)
{
    unsigned int s,k;
}

```

```

for(s=0;s<x;s++)
{
    for(k=0;k<288;k++)
    {
    }
}

void Timer0() interrupt 1
{
/*
TR0 = 0;//Stop Timer0
TF0 = 0;
TH0 = 0x__;
TL0 = 0x__;
TR0 = 1 //Start Timer0
*/
count++;
TR0 = 0;
TH0 = 0xFA; //1Khz ~ 1ms 1000hz ~0.001sec
TL0 = 0x00;
if(count == 1000) // 1ms*1000 = 1 sec
{
    Load0 =~Load0;
    if(a == 20) // edit 5 sec
    {
        cut_off = 0;
        cut = 1; // Relay
        a = 0;
    }
}
}

```

```
    }
```

```
    a++;
```

```
    count = 0;
```

```
}
```

```
TR0 = 1;
```

```
}
```

```
void Delay(unsigned int x)
```

```
{ unsigned int i,j;
```

```
    for (i=0;i<x;i++)
```

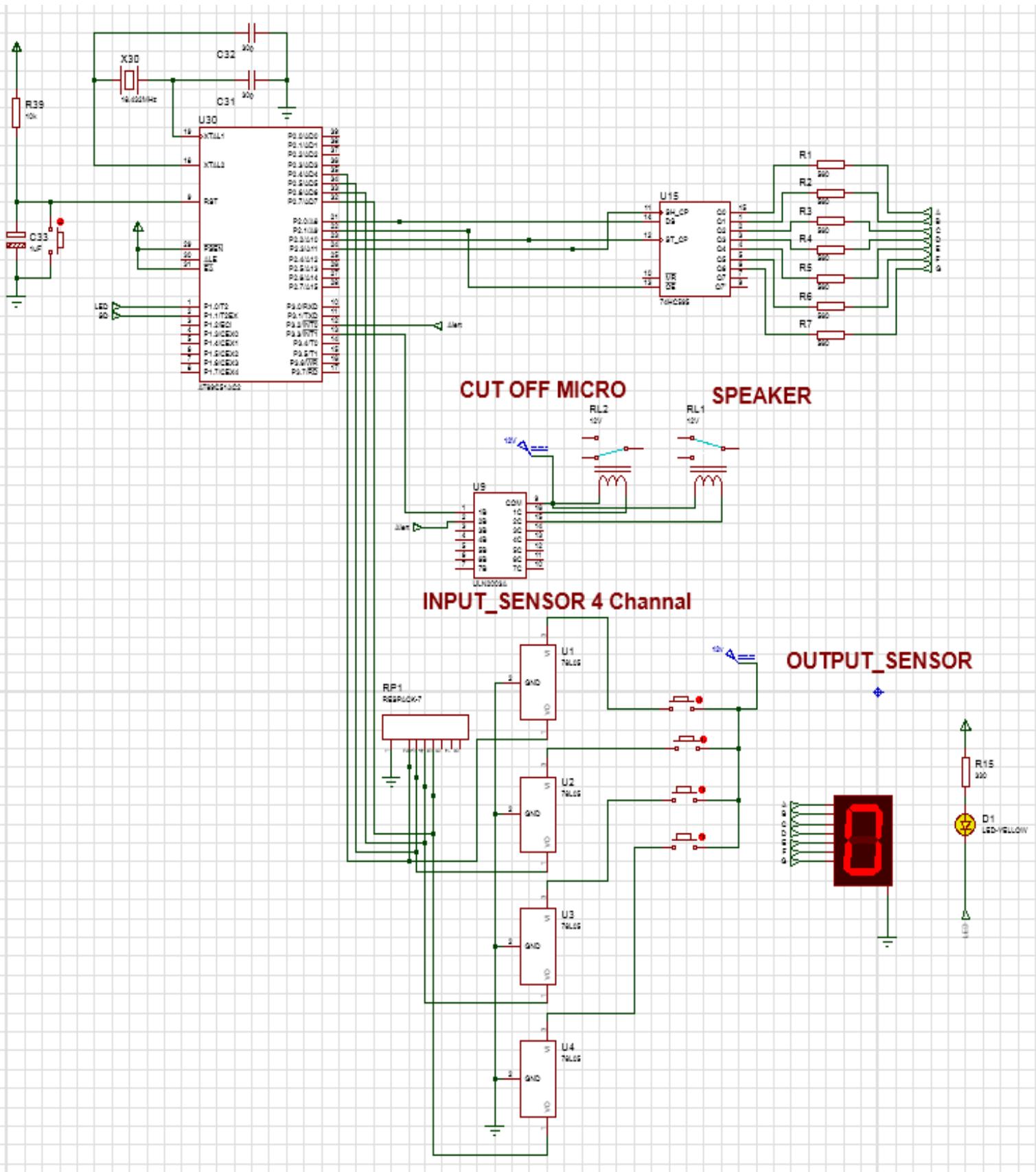
```
    {
```

```
        for (j=0;j<115;j++) { }
```

```
    }
```

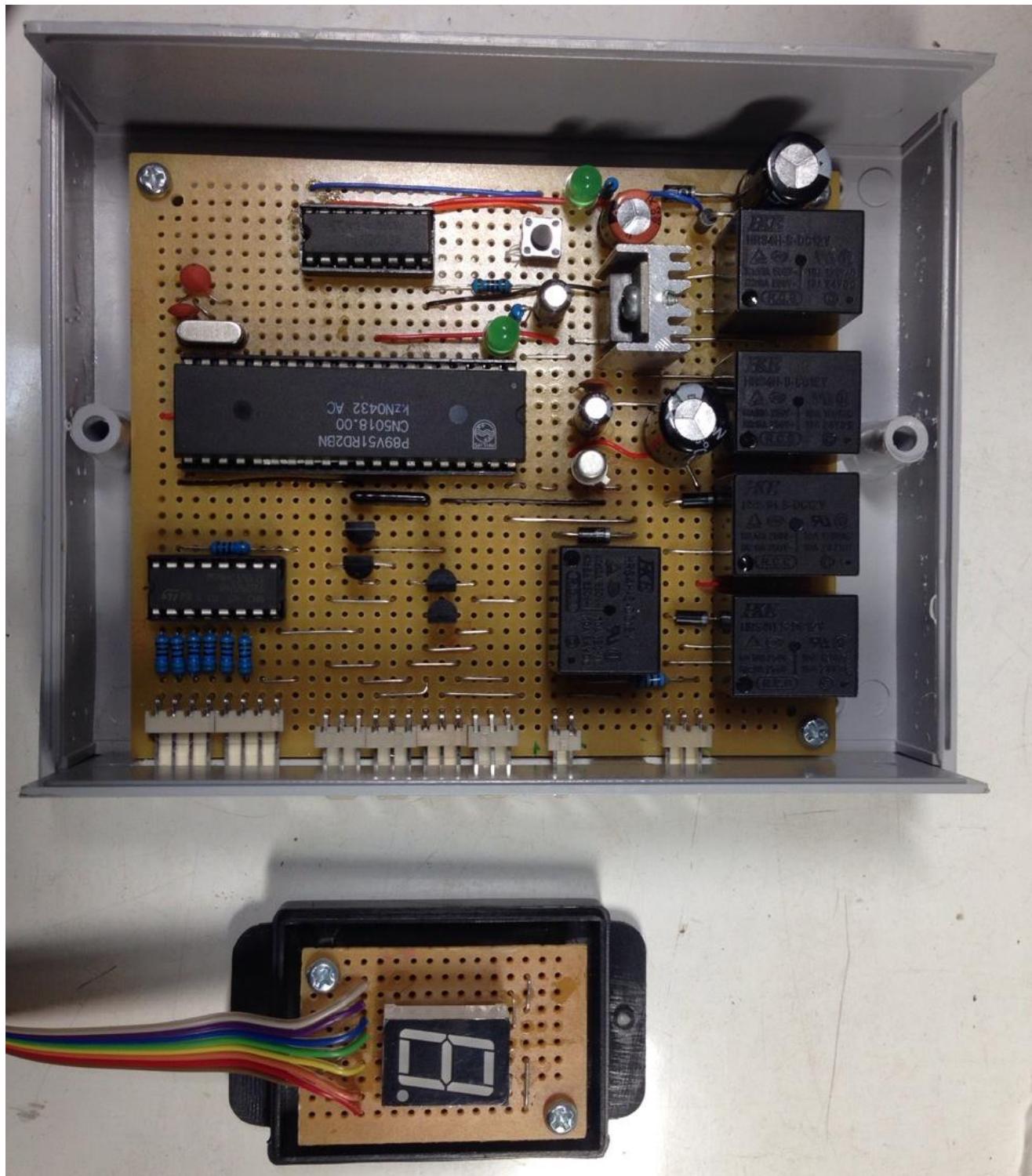
```
}
```

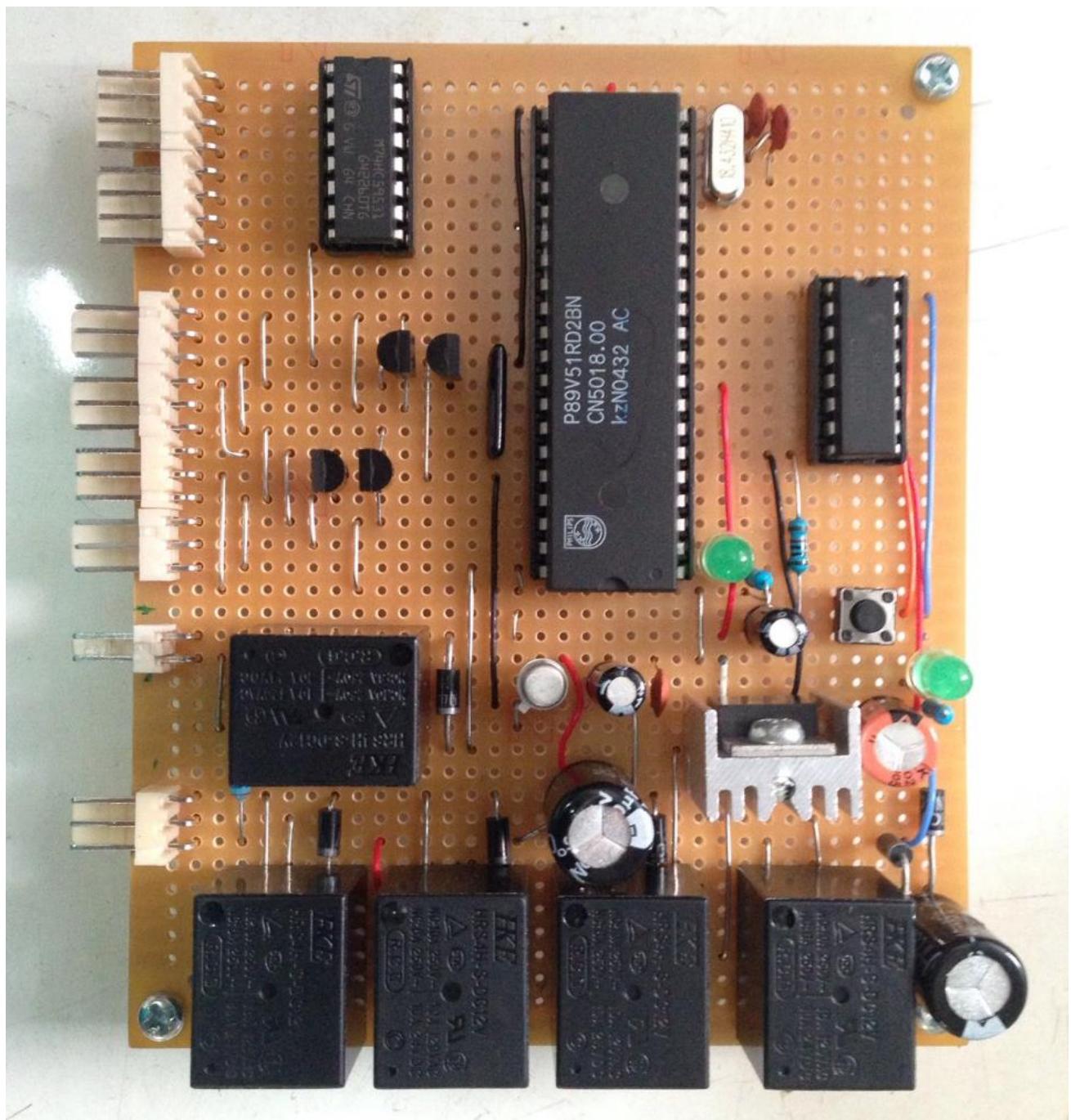
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ดาต้าชีส (Data sheet)